Subject:- Java Total Marks: - 70 Q 1. MCQ--------- (20) 1) .class is the _____ code in java program a) Source b) Byte c) Native d) None 2) Which of the following is correct statement to create an object of test class? a) Test t() = new Test(); c) Test t = new Test(); b) Test() t = new Test(); d) Test() t() = new Test(); 3) A constructor is a special type of a) Object b) class c) variable d) method 4) The command line arguments are passed as d) Array of Object a) Array of characters b) String c) Array of String 5) To do inheritance _____ keyword is used c) super a) Inherits b) implements d) extends 6) The methods of interface are by default a) Static b) final c) abstract d) All of above 7) _____ is the super class of all the classes a) Super b) object c) class d) None The default package of java is_ a) Java.lang b) java.io c) java.util d) java.awt 9) The default priority of thread is a) NORMAL_PRIORITY c) NOMINAL PRIORITY b) NORM_PRIORITY d) None 10) To displays string on applet _____ method is used a) showString()b) printString() c) drawString() d) println() 11) method is used to draw rectangle a) drawRect() b) drawPolygon() c) drawLine() d) All of above _ event 12) A button click can generate ____ a) ClickEvent b) ButtonEvent c) ItemEvent d) ActionEvent is the default layout manager a) Border b) Flow c) Grid d) Box 14) The JApplet class is in _____ package a) Java.swing b) java.applet c) javax.swing d) javax.applet 15) Java was developed in _____ a) 1990 b) 1995 c) 1993 d) 1991 16) When final is used with variable then___ c) It cannot be used by the object a) It is initialized with zero b) Its value cannot be changed d) All of above 17) When a class is declared as abstract then a) Its object cannot be created c) it cannot have methods b) It cannot inherit any class d) it cannot have subclass

18) All variables in interface are _____ by default

	a) Final	b) static	c) both a & b	d) None		
19)	is the super cl	ass of all exce	ption classes		
	a) Exception	n b) Erro	or	c) Throwable	d) None	
20) Maximum p	riority of threa	d is			
	a) 5	b) 10	•	· · · · · · · · · · · · · · · · · · ·	mber between 1 to 10	
Q 2 (A) Attempt any three (06)						
		age Collection				
,	What is Type	•				
	Explain new Define Polyr	-				
,	Define class	•				
,	What is "this					
						(09)
	Explain JVM					(,
2)	What is Type	e Casting? Exp	olain.			
3)	Write a note	on final keywo	ord.			
		upports Except	tion Handling			
,	Explain Abst					
		on Access Sp				
						(10)
			cteristics) of J	ava		
,	Write a note	on Interface on Life Cycle	of Throad			
,		on Priorities o				
,			xplain its uses	.		
	•	ny three				(06)
•	Define native	•				(00)
,	Define Dead					
3)	Differentiate	throw and thre	ows			
4)	Define Inher	ritance.				
5)	Define Trans	sient				
,	Define Threa					
Q 3 (B) Attempt any three (09)						
		kage? Explain				
	Write a note on swing.Explain any three methods of Graphics class.					
	Explain any Explain App		s of Graphics c	iass.		
,		on Adapter cl	200			
		on Wrapper c				
,						(10)
		on Stream in				(10)
,		let Life Cycle i				
3)	Write a note	on Event Dele	egation Model			
,		•	•	n any one in detai	I	
5)	How to creat	te Menu in Sw	ing			
/						,
YOR Classes						
Any BCA, BSc.IT, MCA, MSc.IT Subject Coaching.						
Project Training on VB, C#.Net, ASP.Net, PHP in 5th and 6th Semester						
Competitive Exams like CMAT, Bank Clerk, Bank PO, Post Office, SSC						

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